



Back to school

foundation of
happiness



Co-funded by the
Erasmus+ Programme
of the European Union

Back to school The foundation of happiness

The vision of the project

The vision of the project is to develop concepts and methods of education based on restoring children's smiles during and after pandemic time.

Goals of the project

The goal of this project is to develop a social and emotional curriculum with an emphasis on happiness to encourage motivation in students and to train teachers and include parents on how to approach primary school students and create conditions for happy children and students.

Collection of good practices

We will get the best chance of obtaining our goals by first collecting good practices from schools and creating a booklet with best practices in social and emotional training at the EU level, developing a social and emotional curriculum with an emphasis on happiness as a basis for motivating students.



European schools



Project number: 2021-1-
BG01-KA220-SCH-
000032717



backtoschool21@hotmail.com



Fb page: back to
school Erasmus
Instagram:backtoschoo
lerasmus2021



Back to school

foundation of
happiness



Co-funded by the
Erasmus+ Programme
of the European Union

Create a Happiness Curriculum

An educational content based on analysis of gathered good practices, which will include educational material for primary school students (age 6-10) that will primarily refer to social and emotional skills aimed at strengthening the foundations of happiness and motivation for students.

Training program for teachers

We are also looking to develop training programs for teachers with an emphasis on happiness in order to improve students' creativity by creating an atmosphere and students' mindset.

A guidebook for parents

A guide for parents will be made after the development of the curriculum for happiness. The Guidebook with the development of exercises for home usage will increase the parent's awareness of the importance of training social and emotional skills and the good results from it for their children in life long term.

Avatar application

At the end of the project, we will create a motivational avatar application that will serve as one of the main pillars of the project.

